Design Project Proposal

The names of all the group members (and optionally a group name)

1. Elyas
2. Luiz
3. Sunny

Group Name:

Program name or title

Arcade Simulator

Program objectives and description

The objective of the program is to give the user access to various games, such as flappy bird and snake, all on the same UI.

A timeline with 4 or more “milestone” dates to ensure the project is completed on time. (reserve time for testing!)

1. Menu – 07/26
2. Flappy Bird – 07/27
3. Pong – 07/28
4. Snake – 07/29
5. 4th game? – 07/30
6. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_
7. \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

List of all members in the group and what each person is responsible for.



1. Luiz – Pong
2. Sunny – Flappy Bird
3. Elyas – Snake

This Is just an overview, might change later.

Visuals or diagrams if appropriate. (use the back of this paper if needed)

